baSh

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LOADING THE GAME

Place the disk in drive O and close the drive door. Type:
RUN "*"

After a few seconds the computer will prompt for a monitor type. If you are using an analog RGB monitor, press the <Y> Key, otherwise select the <N> Key.

TITLE SCREEN

The main title screen will appear once the monitor type has been selected. While the title screen is displayed, the user options area may be called by pressing the <ENTER> key. If no keys are pressed, the computer will begin a brief demo of one of the 30 game levels of play. To exit the demo mode, simply press any key on the keyboard.

OPTIONS AREA

You will unlikely be able to clear all 30 levels of BASH! in one sitting. We have therefore added an option which allows you to select your starting point from any of the first fifteen levels of play.
The up and down arrow keys are used to move the cursor to the option you wish to change. Use the left and right arrow keys to change the selected option.

Pressing the fire button (on the player 1 joystick controller) will exit the options and begin game play.

CONTROLLING THE WRECKING BALL

The wrecking ball is similar to other balls in that it will bounce off of walls and other solid objects. However, unlike other balls, the wrecking ball will increase in speed as it bounces off of each object.

To keep the ball in the lot you wish to clear, use the joystick to move the girder along the bottom portion of the screen to bounce the wrecking ball back to the top of the screen. NOTE: The ball will change directions depending on where the girder is hit.

PLAYING THE GAME

Once the game has begun, press the fire button on the joystick controller to release the wrecking ball from the girder. The ball will automatically be released if the fire button is not depressed after a few seconds.

CLEARING THE DEBRIS

The colored bricks are the debris that must be removed from each lot (level) before you can move on to the next. Flashing bricks must be hit twice before they will be destroyed.
From time to time a treasure with a small letter on it will fall from the destroyed brick. These treasurers are not only worth points, but they can also do strange things. The following is a list of treasure that can be found within each lot:

- (S) will slow down the speed of the wrecking ball(s)
- (C) will allow the girder to catch the wrecking ball(s)
- (F) will e-x-p-a-n-d the girder to what we call Fat mode
- (M) will launch to additional wrecking balls into the lot
- (X) will give you an extra ball.

You will also receive an additional ball by scoring 20,000, 50,000, 100,000 and 250,000 points.

GAME CONTROL KEYS

- < BREAK > - Abort game play

- < ENTER > - Pause game play

SCORING TABLE*

- Dark Blue Brick . . . . 200 pts
- Sky Blue Brick . . . . 300 pts
- Purple Brick . . . . 400 pts
- Orange Brick . . . . 500 pts
- Green Brick . . . . 600 pts
- Yellow Brick . . . . 700 pts
- Treasure . . . . 1000 pts

Scoring and colors will appear different on Color Computer 1/2 systems.

DESCRIPTION

BASH! is a one or two player game for the Color Computer 1, 2 or 3 systems. BASH! can be used on a color TV, composite or RGB monitor.

The world is changing, in order to make room for the new, the old must be destroyed! There are thirty lots of debris that must be cleared by the wrecking ball so that new buildings can be built. You have been assigned the task to clear things out, and fast!! You have been given a girder and wrecking ball to accomplish your goal. Hurry up!!! What are you waiting for... the Mayor is waiting... go get 'em!

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